

Using Games and Activities to Elevate Students to Teachers



Hot Seat



Hot Seat

Students' Opinions- Pros

- Needed to think
- Interesting
- See what you remember
- Good working in a group
- Laughter
- Fun
- Exciting
- Got to learn

Hot Seat

Students' Opinions- Cons

- Hard to understand the team's clues.
- Hard to hear with whole team talking at once.

Hot Seat

Lessons Learned as a Teacher

- Have someone other than you keep time.
- Have all the questions/ phrases written down ahead of time.
- If you have tutors in class, they can serve as a resource for each team.
- Consider room setup/ layout in advance.

Hot Seat



1. What other topics can you cover with this game?
2. How can you use this game in your class?
3. What challenges do you foresee with this game?

Hot Seat

Topic Options

- Vocabulary- science, history, math
- Phonics- student in Hot Seat gets only one guess per sound. If they guess wrong, give the team another sound.
- Historical events
- Story recall

Learning Pyramid

Passive Learning

Lecture- 5%

Reading- 10%

Audio-visual- 20%

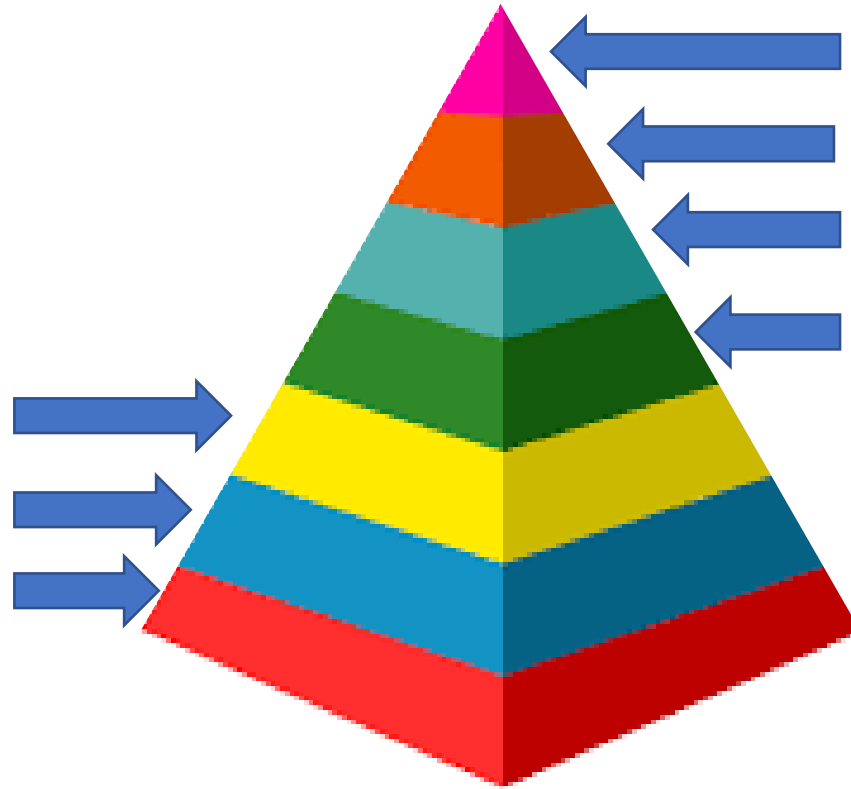
Demonstration- 30%

Active Learning

Discussion- 50%

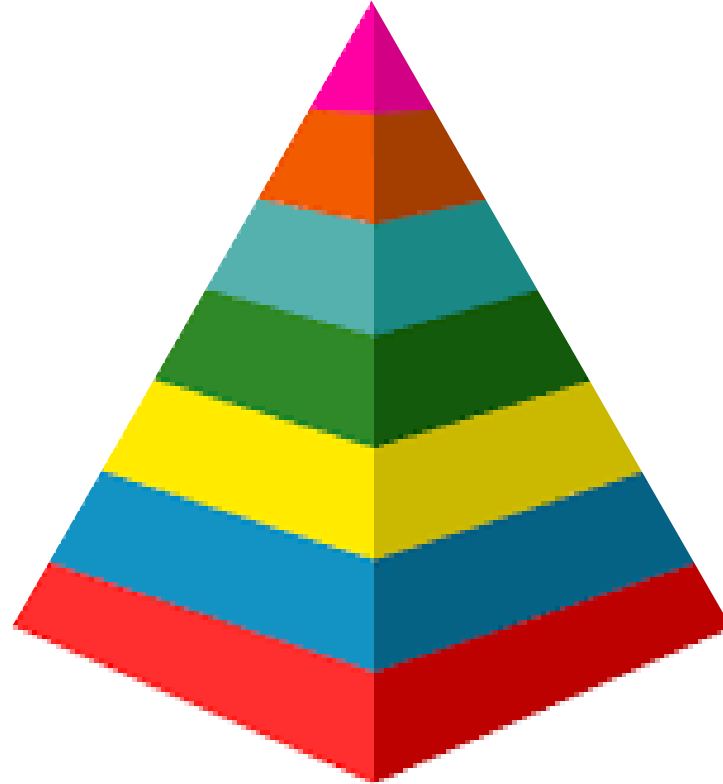
Practice Doing- 75%

Teach Others- 90%



Adapted from the NTL Institute of Applied Behavioral Science Learning Pyramid.

Why Consider Using It?



Walk This Way



THIS



Walk This Way

Students' Opinions- Pros

- Liked moving around
- Busy
- Good practice
- Fun

Walk This Way

Students' Opinions- Cons

- Didn't like moving around
- Chaotic

Walk This Way

Lessons Learned as a Teacher

- Can be done either as one opinion question asked of the entire class or every student has their own question.
- If each student has their own question, you will likely need tutors or helpers to check answers at each station.

Walk This Way



1. What other topics can you cover with this game?
2. How can you use this game in your class?
3. What challenges do you foresee with this game?

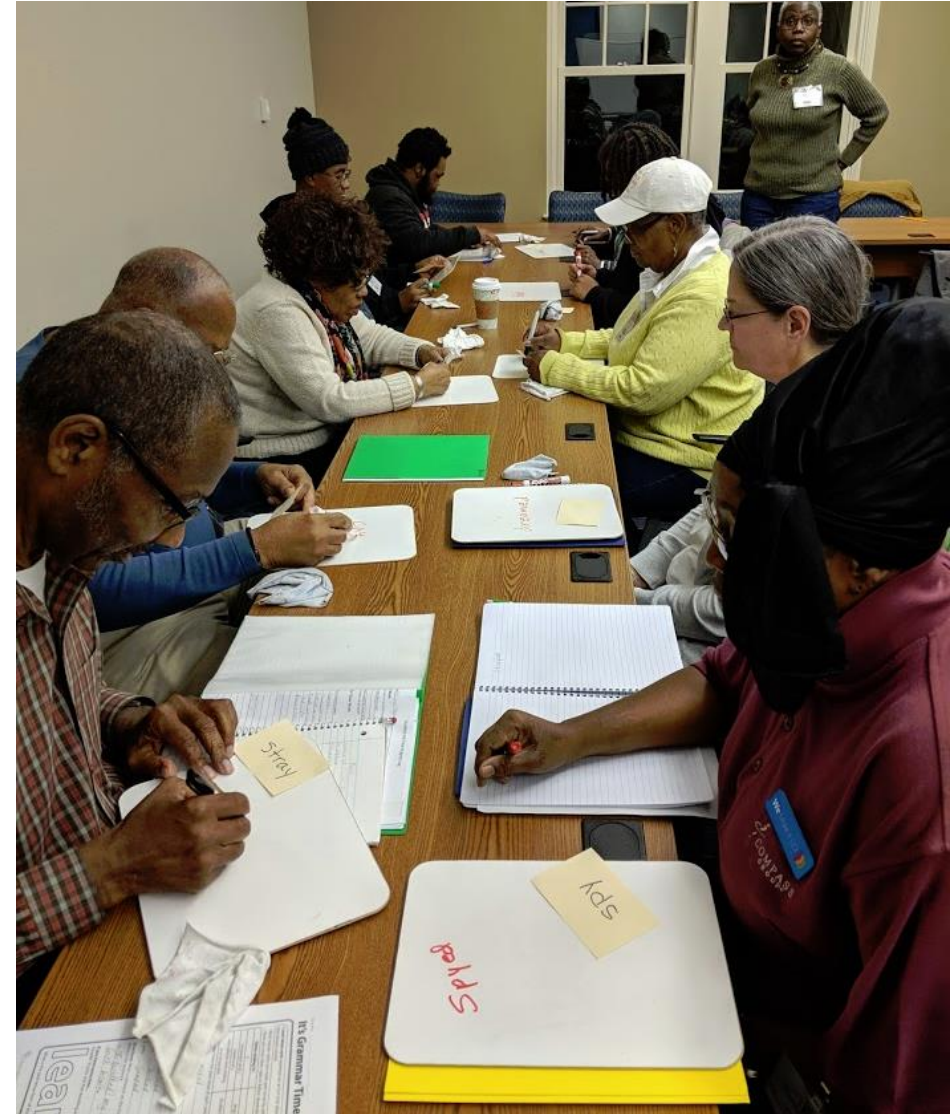
Walk This Way

Topic Options

- Grammar
- Math
- Fact vs opinion, true or false
- Scientific process

It Takes Two

(AKA Speed Dating)



It Takes Two

Students' Opinions- Pros

- Got to move during class
- Good challenge
- Liked pairing off
- Fun making our own questions
- Extra spelling practice

It Takes Two

Students' Opinions- Cons

- Hard to remember to get my question back
- Difficult getting up and down all the time
- Challenging to make up my own sentence

It Takes Two

Lessons Learned as a Teacher

- Use questions that have a concrete answer. Asking for a definition does not work well with my classes.
- Can be played on the fly by having each student create a question.
- Helpful to have extra eyes and ears to make sure students are checking each other correctly.
- Consider room setup/ layout in advance.

It Takes Two



1. What other topics can you cover with this game?
2. How can you use this game in your class?
3. What challenges do you foresee with this game?

It Takes Two

Topic Options

- Grammar
- Math problems
- Phonics
- Spelling
- Sight words

Board Game



Board Game

Students' Opinions- Pros

- Fun
- Interesting
- Made us remember
- Working together
- Had to read

Board Game

Students' Opinions- Cons

- Repetitive questions
- Took too long to finish

Board Game

Lessons Learned as a Teacher

- May need to explain how to count squares for moving and which direction to move the piece.
- Make your question cards ahead of time.
- Do not repeat a question during the game.
- Four players is perfect. Easy to go with fewer players.
- Have answer sheets available if you do not have tutors.

Board Game

Start			Skip a turn			Go Back 2 spaces
Go ahead 2 spaces			Skip a turn	Take an extra turn		Go ahead 2 spaces
Go back 2 spaces			Take an extra turn	Skip a turn		End

Board Game



1. What other topics can you cover with this game?
2. How can you use this game in your class?
3. What challenges do you foresee with this game?

Board Game

Topic Options

- Phonics
- Spelling
- Math problems
- Grammar
- Historical events
- Story recall
- Science review

Questions

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